

the internal kinetic energy before and after the collision of two objects that have equal masses is

$$\frac{1}{2}mv_1^2 = \frac{1}{2}mv_1'^2 + \frac{1}{2}mv_2'^2. \quad 8.74$$

Because the masses are equal, $m_1 = m_2 = m$. Algebraic manipulation (left to the reader) of conservation of momentum in the x - and y -directions can show that

$$\frac{1}{2}mv_1^2 = \frac{1}{2}mv_1'^2 + \frac{1}{2}mv_2'^2 + mv_1'v_2' \cos(\theta_1 - \theta_2). \quad 8.75$$

(Remember that θ_2 is negative here.) The two preceding equations can both be true only if

$$mv_1'v_2' \cos(\theta_1 - \theta_2) = 0. \quad 8.76$$

There are three ways that this term can be zero. They are

- $v_1' = 0$: head-on collision; incoming ball stops
- $v_2' = 0$: no collision; incoming ball continues unaffected
- $\cos(\theta_1 - \theta_2) = 0$: angle of separation ($\theta_1 - \theta_2$) is 90° after the collision

All three of these ways are familiar occurrences in billiards and pool, although most of us try to avoid the second. If you play enough pool, you will notice that the angle between the balls is very close to 90° after the collision, although it will vary from this value if a great deal of spin is placed on the ball. (Large spin carries in extra energy and a quantity called *angular momentum*, which must also be conserved.) The assumption that the scattering of billiard balls is elastic is reasonable based on the correctness of the three results it produces. This assumption also implies that, to a good approximation, momentum is conserved for the two-ball system in billiards and pool. The problems below explore these and other characteristics of two-dimensional collisions.

Connections to Nuclear and Particle Physics

Two-dimensional collision experiments have revealed much of what we know about subatomic particles, as we shall see in [Medical Applications of Nuclear Physics](#) and [Particle Physics](#). Ernest Rutherford, for example, discovered the nature of the atomic nucleus from such experiments.

8.7 Introduction to Rocket Propulsion

Rockets range in size from fireworks so small that ordinary people use them to immense Saturn Vs that once propelled massive payloads toward the Moon. The propulsion of all rockets, jet engines, deflating balloons, and even squids and octopuses is explained by the same physical principle—Newton's third law of motion. Matter is forcefully ejected from a system, producing an equal and opposite reaction on what remains. Another common example is the recoil of a gun. The gun exerts a force on a bullet to accelerate it and consequently experiences an equal and opposite force, causing the gun's recoil or kick.

Making Connections: Take-Home Experiment—Propulsion of a Balloon

Hold a balloon and fill it with air. Then, let the balloon go. In which direction does the air come out of the balloon and in which direction does the balloon get propelled? If you fill the balloon with water and then let the balloon go, does the balloon's direction change? Explain your answer.

[Figure 8.13](#) shows a rocket accelerating straight up. In part (a), the rocket has a mass m and a velocity v relative to Earth, and hence a momentum mv . In part (b), a time Δt has elapsed in which the rocket has ejected a mass Δm of hot gas at a velocity v_e relative to the rocket. The remainder of the mass ($m - \Delta m$) now has a greater velocity ($v + \Delta v$). The momentum of the entire system (rocket plus expelled gas) has actually decreased because the force of gravity has acted for a time Δt , producing a negative impulse $\Delta p = -mg\Delta t$. (Remember that impulse is the net external force on a system multiplied by the time it acts, and it equals the change in momentum of the system.) So, the center of mass of the system is in free fall but, by rapidly expelling mass, part of the system can accelerate upward. It is a commonly held misconception that the rocket exhaust pushes on the ground. If we consider thrust; that is, the force exerted on the rocket by the exhaust gases, then a rocket's thrust is greater in

outer space than in the atmosphere or on the launch pad. In fact, gases are easier to expel into a vacuum.

By calculating the change in momentum for the entire system over Δt , and equating this change to the impulse, the following expression can be shown to be a good approximation for the acceleration of the rocket.

$$a = \frac{v_e}{m} \frac{\Delta m}{\Delta t} - g \quad 8.77$$

“The rocket” is that part of the system remaining after the gas is ejected, and g is the acceleration due to gravity.

Acceleration of a Rocket

Acceleration of a rocket is

$$a = \frac{v_e}{m} \frac{\Delta m}{\Delta t} - g, \quad 8.78$$

where a is the acceleration of the rocket, v_e is the exhaust velocity, m is the mass of the rocket, Δm is the mass of the ejected gas, and Δt is the time in which the gas is ejected.

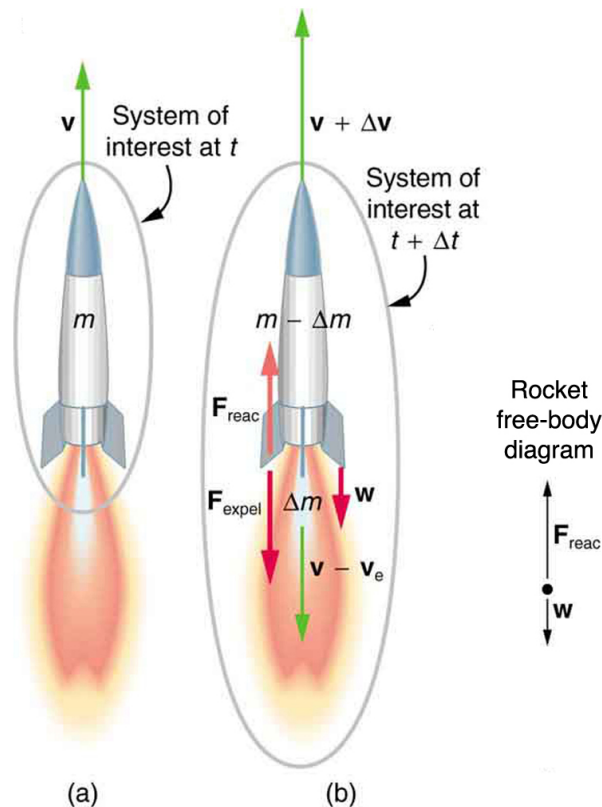


Figure 8.13 (a) This rocket has a mass m and an upward velocity v . The net external force on the system is $-mg$, if air resistance is neglected. (b) A time Δt later the system has two main parts, the ejected gas and the remainder of the rocket. The reaction force on the rocket is what overcomes the gravitational force and accelerates it upward.

A rocket's acceleration depends on three major factors, consistent with the equation for acceleration of a rocket. First, the greater the exhaust velocity of the gases relative to the rocket, v_e , the greater the acceleration is. The practical limit for v_e is about 2.5×10^3 m/s for conventional (non-nuclear) hot-gas propulsion systems. The second factor is the rate at which mass is ejected from the rocket. This is the factor $\Delta m / \Delta t$ in the equation. The quantity $(\Delta m / \Delta t)v_e$, with units of newtons, is called "thrust." The faster the rocket burns its fuel, the greater its thrust, and the greater its acceleration. The third factor is the mass m of the rocket. The smaller the mass is (all other factors being the same), the greater the acceleration. The rocket mass m decreases dramatically during flight because most of the rocket is fuel to begin with, so that acceleration increases continuously,

reaching a maximum just before the fuel is exhausted.

Factors Affecting a Rocket's Acceleration

- The greater the exhaust velocity v_e of the gases relative to the rocket, the greater the acceleration.
- The faster the rocket burns its fuel, the greater its acceleration.
- The smaller the rocket's mass (all other factors being the same), the greater the acceleration.

EXAMPLE 8.8

Calculating Acceleration: Initial Acceleration of a Moon Launch

A Saturn V's mass at liftoff was 2.80×10^6 kg, its fuel-burn rate was 1.40×10^4 kg/s, and the exhaust velocity was 2.40×10^3 m/s. Calculate its initial acceleration.

Strategy

This problem is a straightforward application of the expression for acceleration because a is the unknown and all of the terms on the right side of the equation are given.

Solution

Substituting the given values into the equation for acceleration yields

$$\begin{aligned} a &= \frac{v_e}{m} \frac{\Delta m}{\Delta t} - g \\ &= \frac{2.40 \times 10^3 \text{ m/s}}{2.80 \times 10^6 \text{ kg}} (1.40 \times 10^4 \text{ kg/s}) - 9.80 \text{ m/s}^2 \\ &= 2.20 \text{ m/s}^2. \end{aligned}$$

8.79

Discussion

This value is fairly small, even for an initial acceleration. The acceleration does increase steadily as the rocket burns fuel, because m decreases while v_e and $\frac{\Delta m}{\Delta t}$ remain constant. Knowing this acceleration and the mass of the rocket, you can show that the thrust of the engines was 3.36×10^7 N.

To achieve the high speeds needed to hop continents, obtain orbit, or escape Earth's gravity altogether, the mass of the rocket other than fuel must be as small as possible. It can be shown that, in the absence of air resistance and neglecting gravity, the final velocity of a one-stage rocket initially at rest is

$$v = v_e \ln \frac{m_0}{m_r},$$

8.80

where $\ln(m_0/m_r)$ is the natural logarithm of the ratio of the initial mass of the rocket (m_0) to what is left (m_r) after all of the fuel is exhausted. (Note that v is actually the change in velocity, so the equation can be used for any segment of the flight. If we start from rest, the change in velocity equals the final velocity.) For example, let us calculate the mass ratio needed to escape Earth's gravity starting from rest, given that the escape velocity from Earth is about 11.2×10^3 m/s, and assuming an exhaust velocity $v_e = 2.5 \times 10^3$ m/s.

$$\ln \frac{m_0}{m_r} = \frac{v}{v_e} = \frac{11.2 \times 10^3 \text{ m/s}}{2.5 \times 10^3 \text{ m/s}} = 4.48$$

8.81

Solving for m_0/m_r gives

$$\frac{m_0}{m_r} = e^{4.48} = 88.$$

8.82

Thus, the mass of the rocket is

$$m_r = \frac{m_0}{88}.$$

8.83

This result means that only 1/88 of the mass is left when the fuel is burnt, and 87/88 of the initial mass was fuel. Expressed as percentages, 98.9% of the rocket is fuel, while payload, engines, fuel tanks, and other components make up only 1.10%. Taking air resistance and gravitational force into account, the mass m_r remaining can only be about $m_0/180$. It is difficult to build a rocket in which the fuel has a mass 180 times everything else. The solution is multistage rockets. Each stage only needs to achieve part of the final velocity and is discarded after it burns its fuel. The result is that each successive stage can have smaller engines and more payload relative to its fuel. Once out of the atmosphere, the ratio of payload to fuel becomes more favorable, too.

The space shuttle was an attempt at an economical vehicle with some reusable parts, such as the solid fuel boosters and the craft itself. (See [Figure 8.14](#)) The shuttle's need to be operated by humans, however, made it at least as costly for launching satellites as expendable, unpiloted rockets. Ideally, the shuttle would only have been used when human activities were required for the success of a mission, such as the repair of the Hubble space telescope. Rockets with satellites can also be launched from airplanes. Using airplanes has the double advantage that the initial velocity is significantly above zero and a rocket can avoid most of the atmosphere's resistance.



Figure 8.14 The space shuttle had a number of reusable parts. Solid fuel boosters on either side were recovered and refueled after each flight, and the entire orbiter returned to Earth for use in subsequent flights. The large liquid fuel tank was expended. The space shuttle was a complex assemblage of technologies, employing both solid and liquid fuel and pioneering ceramic tiles as reentry heat shields. As a result, it permitted multiple launches as opposed to single-use rockets. (credit: NASA)



PHET EXPLORATIONS

Lunar Lander

Can you avoid the boulder field and land safely, just before your fuel runs out, as Neil Armstrong did in 1969? Our version of this classic video game accurately simulates the real motion of the lunar lander with the correct mass, thrust, fuel consumption rate, and lunar gravity. The real lunar lander is very hard to control.

[Click to view content \(https://phet.colorado.edu/sims/lunar-lander/lunar-lander_en.html\)](https://phet.colorado.edu/sims/lunar-lander/lunar-lander_en.html)

Figure 8.15